

rjit

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Outline

- 1 Language
- 2 Implementation
- 3 rjit

R

a language for statistical computing and graphics

thriving ecosystem rooted in the statistics
community

R

S family

lazy evaluation

R

weak abstraction boundaries

really dynamic

R implementation

slow ast interpreter / libraries in C and Forth

single threaded / not thread safe

slow garbage collector / no defragmentation

R interpreter

Naive ast interpreter

+ Simple bytecode interpreter

R interpreter

Naive ast interpreter

(semantically mismatching)

+ Simple bytecode interpreter

rjit

LLVM based jit compiler for R

reuse as many components as possible from
legacy implementation

full compatibility with existing packages

rjit

R ast → llvm bitcode

R bytecode

```
switch (opcode) {  
  case POP_OP:  
    POP_OP  
  
  case GETVAR_OP:  
    GETVAR_OP  
  
  case BRIFNOT_OP:  
    BRIFNOT_OP  
  
  ...  
}
```

R bytecode

```
switch (opcode) {  
case POP_OP:  
    POP_OP  
case GETVAR_OP:  
    GETVAR_OP  
case BRIFNOT_OP:  
    BRIFNOT_OP  
..  
}
```

```
void POP_OP() {  
  
}  
  
SEXP GETVAR_OP(SEXP s, SEXP rho){  
  
}  
  
void BRIFNOT_OP(SEXP cond) {  
  
}
```

R bytecode

```
switch (opcode) {  
  case POP_OP:  
    void POP_OP() {  
      POP_OP  
    }  
  
  case GETVAR_OP:  
    SEXP GETVAR_OP(SEXP s, SEXP rho){  
      GETVAR_OP  
    }  
  
  case BRIFNOT_OP:  
    void BRIFNOT_OP(SEXP cond) {  
      BRIFNOT_OP  
    }  
  
  ...  
}
```

R bytecode

Native add Function:

```
call POP_OP
call POP_OP
call ADD_OP
call RETURN_OP
```

```
void POP_OP() {
    POP_OP
}
```

```
SEXP GETVAR_OP(SEXP s, SEXP rho){
    GETVAR_OP
}
```

```
void BRIFNOT_OP(SEXP cond) {
    BRIFNOT_OP
}
```

R bytecode

```
SEXP GETVAR_OP(SEXP s, SEXP rho){  
    GETVAR_OP  
}  
  
void BRIFNOT_OP(SEXP cond) {  
    BRIFNOT_OP  
}
```

R bytecode

```
function() {  
  if(a)  
    b  
  else  
    c  
}
```

```
SEXP GETVAR_OP(SEXP s, SEXP rho){  
  GETVAR_OP  
}
```

```
void BRIFNOT_OP(SEXP cond) {  
  BRIFNOT_OP  
}
```


R bytecode

```
define @rfunction(%body, %rho, %useCache) {
```

```
start:
```

```
  %0 = call @getVar((SEXP*) 13327080, %rho)
```

```
  %condition = call @brIfNot(%0)
```

```
  br %condition, label %ifTrue, label %ifFalse
```

```
ifTrue:
```

```
  %1 = call @getVar((SEXP*) 28742656), %rho)
```

```
  br label %next
```

```
ifFalse:
```

```
  %2 = call @getVar((SEXP*) 16660224, %rho)
```

```
  br label %next
```

```
next:
```

```
  %3 = phi [%1, %ifTrue], [%2, %ifFalse]
```

```
  ret %3
```

```
}
```

```
SEXP GETVAR_OP(SEXP
```

```
  GETVAR_OP
```

```
}
```

```
void BRIFNOT_OP(SEXP
```

```
  BRIFNOT_OP
```

```
}
```

R bytecode

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  %2 = call @getVar((SEXP*) 16660224, %rho)
  br label %next
next:
  %3 = phi [%1, %ifTrue], [%2, %ifFalse]
  ret %3
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SEXP GETVAR_OP(SEXP
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}
```

R CC

R CC

$p_1 \leftarrow \text{function}(a, b, c) a$

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$p_1(1, 2, 3)$

$p_1 \leftarrow \text{function}(a, b, c) a$

$p_1(1, 2, 3)$

$p_1(b = 2, 1, 3)$

$p_1 \leftarrow \text{function}(a, b, c) a$

$p_1(1, 2, 3)$

$p_1(b = 2, 1, 3)$

$p_1(1)$

$p_1 \leftarrow \text{function}(a, b, c) a$

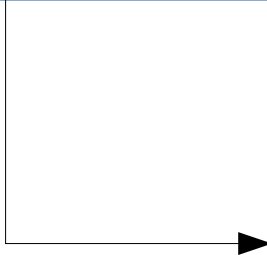
$p_1(1, 2, 3)$

$p_1(b = 2, 1, 3) \rightarrow p_1(1, \cdot, \cdot)$

$p_1(1)$

$p_1(\dots)$

stub



$p_1(\dots)$

p_1

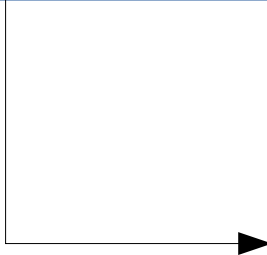
stub



$p_1(\dots)$

$p_1(1, \cdot, \cdot)$

stub



$$p_1(\dots)$$

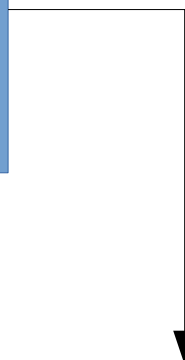


$$p_1(1, \cdot, \cdot)$$

$p_1(\dots)$

$p_1(1, \cdot, \cdot)$

function(a, b, c) a



rjit status

passes non-trivial part of R testsuite

only small part of the language is understood by
the compiler

rjit outlook

generic bitcode optimization framework

rjit outlook

optimistic optimization

rjit outlook

sublanguage with stricter semantics

